

RSP – Technical Documentation

RSP – Technical Documentation for Developers

Overview

This document provides comprehensive technical documentation for developers who want to: 1. Understand the RSP protocol architecture 2. Integrate their project with RSP using the Revenue Connector SDK 3. Build on top of the RSP protocol

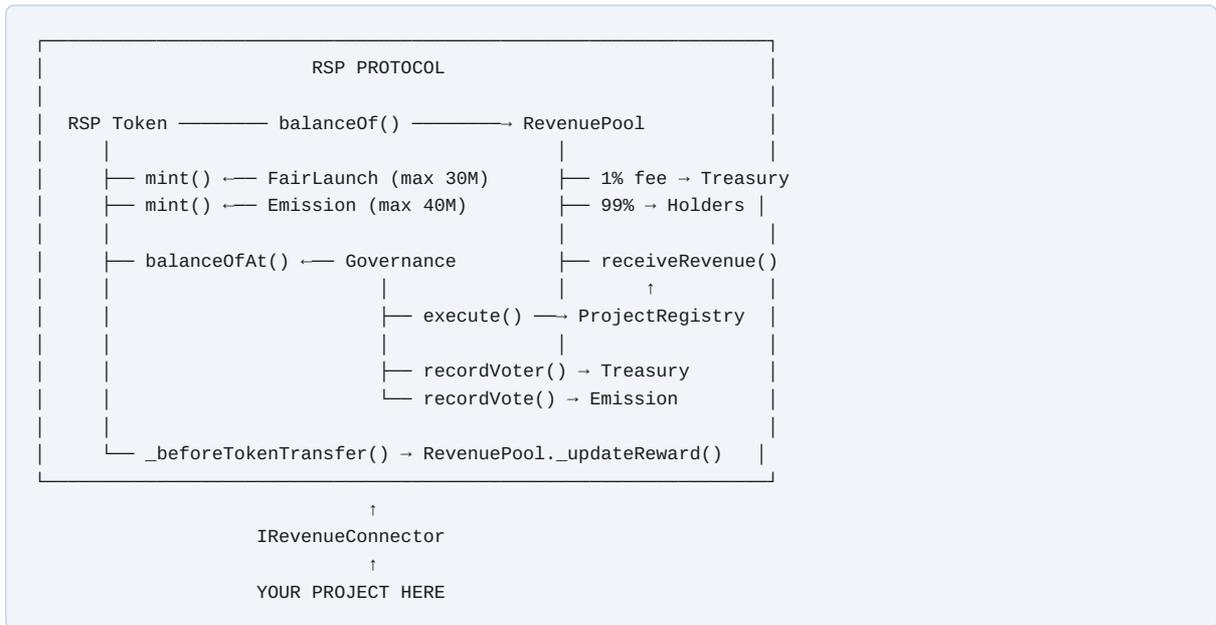
Prerequisites: Familiarity with Solidity, ERC-20 tokens, and Ethereum smart contract development.

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1. Architecture Overview

System Diagram



Contract Addresses

(To be published after mainnet deployment)

Contract	Address	Etherscan
RSP Token	TBD	[Link]
FairLaunch	TBD	[Link]
RevenuePool	TBD	[Link]
Governance	TBD	[Link]
ProjectRegistry	TBD	[Link]
Treasury	TBD	[Link]
Emission	TBD	[Link]

2. Smart Contract Reference

2.1 RSP Token

Standard: ERC-20 + ERC20Votes (OpenZeppelin) **Supply:** 100,000,000 RSP (fixed, immutable)
Decimals: 18

Key Functions

```

// Standard ERC-20
function transfer(address to, uint256 amount) external returns (bool);
function approve(address spender, uint256 amount) external returns (bool);
function transferFrom(address from, address to, uint256 amount) external returns (bool);
function balanceOf(address account) external view returns (uint256);
function allowance(address owner, address spender) external view returns (uint256);
function totalSupply() external view returns (uint256);

// ERC20Votes (for governance snapshot)
function delegate(address delegatee) external;
function getVotes(address account) external view returns (uint256);
function getPastVotes(address account, uint256 blockNumber) external view returns (uint256);

// Mint (restricted – only authorized minters)
function mint(address to, uint256 amount) external;

```

Events

```

event Transfer(address indexed from, address indexed to, uint256 value);
event Approval(address indexed owner, address indexed spender, uint256 value);
event MinterAdded(address indexed minter, uint256 cap);
event MintingFinished();
event OwnershipRenounced(address indexed previousOwner);

```

Important Notes

- After `finishMinting()`, no new tokens can ever be created
- After `renounceOwnership()`, no admin functions can be called
- `_beforeTokenTransfer` hook calls `RevenuePool._updateReward()` on every transfer

2.2 FairLaunch

Purpose: Fixed-price RSP token sale

Key Functions

```

// Buy RSP with USDC
function buyWithUSDC(uint256 usdcAmount) external;

// Buy RSP with USDT
function buyWithUSDT(uint256 usdtAmount) external;

// View functions
function tokensRemaining() external view returns (uint256);
function tokensSold() external view returns (uint256);
function isActive() external view returns (bool);

```

Parameters

Parameter	Value
Price	0.10 USD per RSP
Total for Sale	30,000,000 RSP
Minimum Purchase	10 USD
Maximum Purchase	No limit
Accepted Tokens	USDC, USDT (native Ethereum)
Revenue Split	33% Treasury, 66% Liquidity Pool

Events

```
event TokensPurchased(address indexed buyer, address stablecoin, uint256 usdAmount, uint256
tokenAmount);
event SaleFinalized(uint256 totalTokensSold, uint256 totalUSDRaised);
```

2.3 RevenuePool

Purpose: Collects revenue from connected projects and distributes to token holders

Key Functions

```
// Called by connected projects to deposit revenue
function receiveRevenue(uint256 amount) external;

// Claim accumulated rewards
function claim() external;

// View functions
function earned(address user) external view returns (uint256);
function rewardPerToken() external view returns (uint256);
function getCirculatingSupply() external view returns (uint256);
function totalRevenueReceived() external view returns (uint256);
function totalDistributed() external view returns (uint256);
function totalFeeCollected() external view returns (uint256);
```

Revenue Flow

```
Project calls receiveRevenue(amount)
  → 1% fee transferred to Treasury
  → 99% added to reward pool
  → rewardPerTokenStored updated
  → Holders can claim proportional share
```

Circulating Supply Calculation

```
circulatingSupply = totalSupply
- balanceOf(vestingContract)
- balanceOf(uniswapLP)
- balanceOf(fairLaunchContract)
- balanceOf(emissionContract)
- balanceOf(treasury)
- balanceOf(revenuePool)
```

Events

```
event RevenueReceived(address indexed project, uint256 totalAmount, uint256 fee, uint256 distributed);
event RewardClaimed(address indexed user, uint256 amount);
```

2.4 Governance

Purpose: Decentralized decision-making for project approvals and treasury spending

Key Functions

```
// Submit a proposal (requires >= 1,000,000 RSP)
function propose(
    ProposalType proposalType, // ProjectAdd or TreasurySpend
    bytes calldata callData,
    string calldata description
) external returns (uint256 proposalId);

// Cast a vote
function castVote(uint256 proposalId, VoteType voteType) external;

// Execute a passed proposal (after timelock)
function execute(uint256 proposalId) external;

// Cancel a proposal (only proposer, only while active)
function cancel(uint256 proposalId) external;

// View functions
function getProposal(uint256 proposalId) external view returns (Proposal memory);
function state(uint256 proposalId) external view returns (ProposalState);
function hasVoted(uint256 proposalId, address voter) external view returns (bool);
function quorumReached(uint256 proposalId) external view returns (bool);
function proposalCount() external view returns (uint256);
```

Immutable Parameters (Hardcoded)

```
uint256 public constant QUORUM_PERCENTAGE = 10; // 10%
uint256 public constant VOTING_PERIOD = 20 days; // 20 days
uint256 public constant TIMELOCK_DURATION = 72 hours; // 72 hours
uint256 public constant PROPOSAL_THRESHOLD = 1_000_000e18; // 1M RSP
```

These values CANNOT be changed by any means.

Enums

```
enum ProposalType { ProjectAdd, TreasurySpend }
enum VoteType { For, Against, Abstain }
enum ProposalState { Active, Defeated, Succeeded, Timelock, Executable, Executed, Canceled }
```

Events

```
event ProposalCreated(uint256 indexed id, address proposer, ProposalType proposalType, string
description, uint256 snapshotBlock, uint256 startTime, uint256 endTime);
event VoteCast(uint256 indexed proposalId, address indexed voter, VoteType voteType, uint256
votingPower);
event ProposalExecuted(uint256 indexed id, address executor);
event ProposalCanceled(uint256 indexed id);
```

2.5 ProjectRegistry

Purpose: Registry of connected projects with automatic deactivation

Key Functions

```
// Register a project (only callable by Governance)
function registerProject(
    address contractAddress,
    address revenueConnector,
    string calldata name,
    string calldata description,
    uint256 revenueSharePercent,
    uint256 proposalId
) external;

// Record revenue (only callable by RevenuePool)
function recordRevenue(address projectAddress, uint256 amount) external;

// Check and deactivate if 90 days without revenue (callable by anyone)
function checkAndDeactivate(uint256 projectId) external;
function batchCheckAndDeactivate(uint256[] calldata projectIds) external;

// View functions
function getProject(uint256 projectId) external view returns (Project memory);
function isActive(address projectAddress) external view returns (bool);
function isRegistered(address projectAddress) external view returns (bool);
function getActiveProjects() external view returns (uint256[] memory);
function projectCount() external view returns (uint256);
function activeProjectCount() external view returns (uint256);
function daysSinceLastRevenue(uint256 projectId) external view returns (uint256);
```

Events

```
event ProjectRegistered(uint256 indexed id, address contractAddress, address revenueConnector, string
name, uint256 proposalId);
event ProjectDeactivated(uint256 indexed id, address contractAddress, uint256 daysSinceLastRevenue);
event ProjectReactivated(uint256 indexed id, address contractAddress);
event RevenueRecorded(uint256 indexed id, address contractAddress, uint256 amount, uint256
totalContributed);
```

2.6 Treasury

Purpose: Protocol treasury with multisig-to-DAO migration

Key Functions

```
// Transfer funds (multisig or governance depending on mode)
function transfer(address to, uint256 amount) external;
function transferETH(address to, uint256 amount) external;
function transferERC20(address token, address to, uint256 amount) external;

// Record voter for DAO migration tracking (only callable by Governance)
function recordVoter(address voter, uint256 votingPower) external;

// Check and execute migration if thresholds met (callable by anyone)
function checkMigration() external;

// View functions
function getBalance() external view returns (uint256);
function getETHBalance() external view returns (uint256);
function isDAOControlled() external view returns (bool);
function uniqueVoters() external view returns (uint256);
function totalVotingTokensUsed() external view returns (uint256);
function votersUntilMigration() external view returns (uint256);
function tokensUntilMigration() external view returns (uint256);
function migrationProgress() external view returns (uint256 voterPercent, uint256 tokenPercent);
```

DAO Migration Thresholds (Immutable)

```
uint256 public constant MIGRATION_VOTER_THRESHOLD = 1_000_000; // 1M unique voters
uint256 public constant MIGRATION_TOKEN_THRESHOLD = 25_000_000e18; // 25M RSP voting power
```

Both conditions must be met simultaneously. Migration is automatic, one-way, and irreversible.

Events

```
event TreasuryTransfer(address indexed to, uint256 amount, address token, string mode);
event NewVoterRecorded(address indexed voter, uint256 totalUniqueVoters);
event DAOMigrationExecuted(uint256 totalUniqueVoters, uint256 totalVotingTokensUsed, uint256
timestamp);
event FundsReceived(address indexed from, uint256 amount, address token);
```

2.7 Emission

Purpose: Quarterly distribution of RSP tokens to LP providers and governance voters

Key Functions

```

// Start next emission cycle (callable by anyone when previous cycle ended)
function startNextCycle() external;

// Distribute rewards for completed cycle (callable by anyone)
function distributeLPRewards() external;
function distributeVoterRewards() external;

// Claim rewards
function claimLPReward() external;
function claimVoterReward() external;
function claimAll() external;

// Record vote for voter rewards (only callable by Governance)
function recordVote(address voter, uint256 votingPower, uint256 cycleId) external;

// View functions
function currentCycle() external view returns (uint256);
function cycleTimeRemaining() external view returns (uint256);
function totalMinted() external view returns (uint256);
function totalRemaining() external view returns (uint256);
function earnedLP(address user) external view returns (uint256);
function earnedVoter(address user) external view returns (uint256);
function isFinished() external view returns (bool);
function cyclesRemaining() external view returns (uint256);

```

Parameters (Immutable)

```

uint256 public constant TOTAL_EMISSION = 40_000_000e18; // 40M RSP
uint256 public constant CYCLE_LENGTH = 90 days; // Quarterly
uint256 public constant TOTAL_CYCLES = 16; // 4 years
uint256 public constant TOKENS_PER_CYCLE = 2_500_000e18; // 2.5M per quarter
uint256 public constant LP_SHARE = 60; // 60% to LP providers
uint256 public constant VOTER_SHARE = 40; // 40% to voters

```

Events

```

event CycleStarted(uint256 indexed cycleId, uint256 startTime, uint256 endTime);
event LPRewardsDistributed(uint256 indexed cycleId, uint256 amount, uint256 providerCount);
event VoterRewardsDistributed(uint256 indexed cycleId, uint256 amount, uint256 voterCount);
event LPRewardClaimed(address indexed user, uint256 amount);
event VoterRewardClaimed(address indexed user, uint256 amount);
event EmissionFinished(uint256 totalMinted, uint256 timestamp);

```

3. Integration Guide

Step 1: Install the SDK

```
npm install @rsp/sdk
```

Step 2: Choose a Template

```

// Available templates:
import { CasinoConnector } from '@rsp/sdk/templates';
import { GameConnector } from '@rsp/sdk/templates';
import { MarketplaceConnector } from '@rsp/sdk/templates';
import { PaymentConnector } from '@rsp/sdk/templates';
import { DeFiConnector } from '@rsp/sdk/templates';
import { SubscriptionConnector } from '@rsp/sdk/templates';
import { GenericConnector } from '@rsp/sdk/templates';

```

Step 3: Implement the Revenue Connector

```

// SPDX-License-Identifier: MIT
pragma solidity ^0.8.20;

import "@rsp/sdk/contracts/base/RevenueConnectorBase.sol";

contract MyProjectConnector is RevenueConnectorBase {

    constructor(
        address _revenuePool,
        address _rspToken,
        address _uniswapRouter
    ) RevenueConnectorBase(_revenuePool, _rspToken, _uniswapRouter) {}

    // Implement: how does your project collect revenue?
    function _collectRevenue() internal override returns (uint256) {
        // Your logic here
        // Return the amount of revenue collected (in your native token)
        uint256 revenue = myProject.withdrawRevenue();
        return revenue;
    }
}

```

Step 4: Choose a Distribution Strategy

```

// Option A: On every transaction
modifier distributeOnTransaction() {
    _;
    if (pendingRevenue() > 0) {
        distributeRevenue();
    }
}

// Option B: When threshold is reached
modifier distributeIfThreshold(uint256 threshold) {
    _;
    if (pendingRevenue() >= threshold) {
        distributeRevenue();
    }
}

// Option C: Periodic (called externally, e.g., by a keeper)
function triggerDistribution() external {
    require(pendingRevenue() > 0, "No revenue");
    distributeRevenue();
}

```

Step 5: Test

```
npx hardhat test
npx rsp-sdk verify-connector --address <your-connector-address> --network sepolia
```

Step 6: Deploy (Immutable!)

```
npx hardhat deploy --network mainnet
# WARNING: Contract must be immutable. No proxy patterns allowed.
```

Step 7: Submit Governance Proposal

Either hold 1,000,000 RSP yourself, or find a holder willing to submit the proposal on your behalf.

The proposal must include: - Project smart contract address - Revenue Connector address - Project name and description - Revenue share percentage

4. SDK Reference

RevenueConnectorBase

```
abstract contract RevenueConnectorBase is IRevenueConnector {

    address public immutable revenuePool;
    address public immutable rspToken;
    address public immutable uniswapRouter;

    // Override this to define how revenue is collected
    function _collectRevenue() internal virtual returns (uint256);

    // Collects revenue, swaps to RSP, sends to RevenuePool
    function distributeRevenue() external;

    // Returns pending (undistributed) revenue
    function pendingRevenue() external view returns (uint256);

    // Internal: swaps collected tokens to RSP via Uniswap
    function _swapToRSP(uint256 amount) internal;
}
```

SwapModule

```
library SwapModule {
    // Swap ETH to RSP
    function swapETHToRSP(address router, uint256 ethAmount, uint256 minOut) internal returns
    (uint256);

    // Swap ERC-20 to RSP
    function swapTokenToRSP(address router, address token, uint256 amount, uint256 minOut) internal
    returns (uint256);

    // Get TWAP price for slippage calculation
    function getTWAPPrice(address pool, uint32 period) internal view returns (uint256);
}
```

Verification Script

```
# Verify your connector meets all requirements
npx rsp-sdk verify-connector --address <address> --network <network>

# Output:
# IRevenueConnector interface implemented
# RevenuePool address correct
# RSP token address correct
# Contract is not a proxy (immutable)
# distributeRevenue() callable
# pendingRevenue() returns value
# Swap route functional
# No admin functions that modify revenue flow
#
# Result: PASS – Ready for governance proposal
```

5. Deployment Guide

For RSP Core Team

See `specs/08-architecture.md` for full deployment sequence.

For Project Developers

1. Deploy your Revenue Connector (immutable, no proxy)
2. Verify on Etherscan
3. Run `verify-connector` script
4. Submit governance proposal (or find a proposer)
5. Wait for voting (20 days) + timelock (72 hours)
6. Once executed, your project is live on RSP

6. Security Considerations

For Project Developers

- **Immutability Required:** Your Revenue Connector contract MUST be immutable. Upgradeable proxies will not be approved by governance.
- **Use SafeERC20:** Always use OpenZeppelin's SafeERC20 for token transfers.
- **Slippage Protection:** Set appropriate slippage limits in swap functions.
- **TWAP Oracle:** Use TWAP (not spot price) for swap calculations.
- **Reentrancy Guard:** Protect all external-calling functions.
- **Audit:** We strongly recommend auditing your connector before proposing.
- **Test on Sepolia:** Full test on testnet before mainnet deployment.

Common Mistakes

1. Using upgradeable proxy → **Rejected by governance**
2. No slippage protection on swaps → **Sandwich attack vulnerability**
3. Hardcoding RSP token address wrong → **Revenue goes nowhere**
4. Not approving RSP token to RevenuePool → **receiveRevenue() reverts**
5. Unbounded loops in `_collectRevenue()` → **Out of gas**

7. API Reference (Contract ABIs)

Full ABI files will be published in the SDK package:

```
@rsp/sdk/  
├─ abis/  
│   └─ RSPToken.json  
│   └─ FairLaunch.json  
│   └─ RevenuePool.json  
│   └─ Governance.json  
│   └─ ProjectRegistry.json  
│   └─ Treasury.json  
│   └─ Emission.json
```

JavaScript Usage

```
import { ethers } from 'ethers';  
import RSPTokenABI from '@rsp/sdk/abis/RSPToken.json';  
import RevenuePoolABI from '@rsp/sdk/abis/RevenuePool.json';  
  
const provider = new ethers.BrowserProvider(window.ethereum);  
const signer = await provider.getSigner();  
  
// Read RSP balance  
const rspToken = new ethers.Contract(RSP_TOKEN_ADDRESS, RSPTokenABI, provider);  
const balance = await rspToken.balanceOf(userAddress);  
  
// Claim revenue rewards  
const revenuePool = new ethers.Contract(REVENUE_POOL_ADDRESS, RevenuePoolABI, signer);  
const earned = await revenuePool.earned(userAddress);  
const tx = await revenuePool.claim();  
await tx.wait();
```

8. FAQ

General

Q: Can I connect any type of project? A: Yes – casino, game, marketplace, payment gateway, DeFi protocol, SaaS, or anything that generates revenue. The community decides through governance.

Q: What if my project doesn't generate revenue in RSP? A: The Revenue Connector SDK handles automatic swapping from your native revenue token (ETH, USDC, etc.) to RSP via Uniswap.

Q: What percentage of my revenue do I need to share? A: You decide. There is no minimum or

maximum. The governance proposal includes your revenue share percentage, and the community votes on whether it's acceptable.

Q: What happens if my project stops generating revenue? A: After 90 days without revenue, your project is automatically deactivated. If revenue resumes, it's automatically reactivated. No penalty.

Technical

Q: Can I upgrade my contract after connecting? A: No. RSP requires immutable contracts. This is a security feature, not a limitation.

Q: What's the gas cost of distributeRevenue()? A: Approximately 100,000-200,000 gas depending on the swap route. With threshold or periodic distribution strategies, this cost is amortized.

Q: Can I use a custom swap route? A: Yes. The SDK's SwapModule supports custom routes. You can override `_swapToRSP()` in your connector.

Q: What Solidity version should I use? A: 0.8.20 or later. Required for built-in overflow protection.

Governance

Q: I don't have 1,000,000 RSP. How do I submit a proposal? A: Find a holder with 1M+ RSP willing to submit on your behalf. The RSP community Discord is a good place to start.

Q: What if my proposal is rejected? A: You can resubmit after addressing the community's concerns. There is no penalty for rejected proposals.

Q: Can my project be removed by governance vote? A: No. There is no "vote to remove" mechanism. Projects can only be deactivated automatically by the 90-day inactivity rule.